Deleted Change Requests

SN 8.2.11.1 Develop Nongovernmental Organizations (NGOs) Mission Information Sharing Structure (Unclassified)
Status: Deleted. AF will refine and resubmit.
Submitting Command: HQ USAF

Task Description: (Unclassified)
Enhance the understanding of NGOs and their respective missions, capabilities, and limitations through development of sharing structure.

Task Note:
References:
JP 3-0, JP 3-07, JP 3-07.5, JP 3-08, JP 3-57, JP 4-02.1, CJCSI 3110.14

ST 2 Conduct Theater Strategic Intelligence, Surveillance, and Reconnaissance (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: JFCOM

Task Description: (Unclassified)
To produce the intelligence required for the planning, development, and conduct of theater strategy, campaigns, and other actions, and to develop effects-based plans. ~~This task addresses the threat across the range of military operations including military operations other than war (MOOTW). Theater strategic intelligence includes determining when, where, with what, and in what strength the enemy will stage and conduct theater level campaigns and strategic unified operations. It includes providing intelligence support for friendly information operations (IO). This task also includes providing theater strategic surveillance and reconnaissance and operating and managing the theater intelligence system.~~

Task Note: This task addresses the threat across the range of military operations including military operations other than war (MOOTW). Theater strategic intelligence includes determining when, where, with what, and in what strength the enemy will stage and conduct theater level campaigns and strategic unified operations. It includes providing intelligence support for friendly information operations (IO). This task also includes providing theater strategic surveillance and reconnaissance and operating and managing the theater intelligence system.
References:
JP 2-0, JP 2-01, JP 3-13, 3-01.1, 3-07.4, 3-11

ST 3.2.1 Conduct Attack on Theater Strategic Targets/Target Systems Using Lethal Means (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: JFCOM

Task Description: (Unclassified)
To engage strategic targets (other than air defense or defensive counter air targets) through the application of Effects-based Operations with available Service, joint, and allied/coalition delivery systems, delivering lethal ordnance. Lethal means may include among other operations forcible entry, direct action, unconventional warfare, information, and theater of war operations in depth. Paramount consideration must be given to how best to hold at risk what the enemy values most. The objective of such attacks may be to delay, disrupt, defeat, destroy, or degrade enemy forces and to affect the enemy's will to fight for strategic results. Alternatively, the objective may be to damage or destroy critical facilities (including command, control, communications, computers, and intelligence (C4I) and chemical, biological, radiological, nuclear, and high-yield explosives (CBRNE) weapon targets) or to

delay, disrupt or degrade critical tasks, achieving strategic results. Means may include surface and subsurface land and sea based joint and multinational theater systems and air and space forces (aircraft, missiles, helicopters, unmanned aerial vehicle (UAV), space vehicles). This activity includes the attack of offensive counterair targets.

Task Note: This task may support ST 1.6, "Control or Dominate Strategically Significant Area(s)" and ST 5.5, "Conduct Theater-Wide Information Operations (IO)."
References:
JP 1, JP 3-0, JP 3-01, JP 3-03, JP 3-30, JP 2-01, JP3-05, JP 3-05.3, JP 3-56, JP 3-60

ST 3.2.2 Conduct Attack on Theater Strategic Targets/Target Systems Using Nonlethal Means (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: JFCOM

Task Description: (Unclassified)
To engage strategic land, sea, air, and space (less air defense) targets with joint and multinational means designed to impair, disrupt, or delay the performance of enemy forces, activities, and facilities to achieve strategic results through the application of Effects-Based Operations. These means include the use of electronic warfare, military deception, operations security (OPSEC), computer network, psychological operations, and special operations forces. Nonlethal means also includes employment of PSYOP activities as part of counterinsurgency efforts in military operations other than war (MOOTW). In these cases the objective is to foster favorable attitudes toward the host nation (HN) and modifies insurgent behavior.

Task Note: This task may support ST 1.6, "Control or Dominate Strategically Significant Area(s)," ST 1.6.4, "Gain and Maintain Information Superiority in Theater," and ST 5.5, "Conduct Theater-Wide Information Operations (IO)."
References:
JP 3-0, JP 3-03, JP 3-13, JP 3-13.1, JP 3-51, JP 3-54, JP 3-60, CJCSI 3110.09, CJCSI 3210.01, JP 2-01, JP 3-05, JP 3-11, JP 3-53, JP 3-56.1

ST 4.3.3 Manage Joint Theater Conventional Munitions (JTCMM) (Unclassified)
Status: Deleted. Task is already covered under task ST 4.3
Submitting Command: JLOG/PE

Task Description: (Unclassified)
Provide munitions of the right types, in the right quantities, at the right places, and at the right times to support the Combatant Commander's theater strategy and to sustain theater forces throughout a theater campaign or joint operation.

Task Note: This task includes establishing theater munitions policy, training Joint Munitions Office (JMO) staff personnel and subordinate unit munitions management personnel, joint munitions support planning, assessing theater munitions status, and obtaining, maintaining and providing joint theater munitions situational awareness.
References:
JP 4-0, JP 4-01, JP 4-01.4, JP 4-07, JP 4-08, JP 3-0

ST 4.3.3X Plan, Coordinate, Synchronize, and Direct Joint Logistics Operations for the Theater (Unclassified)
Status: Deleted. CENTCOM will refine and resubmit.
Submitting Command: CENTCOM

Task Description: (Unclassified)
Senior logistician in the organization ensures sufficient planning, coordination, synchronization, and direction for supply and services in theater for the commander, staffs, and forces in order to execute the mission(s) in support of theater strategy and campaigns.

Task Note:
References:
JP 4-0, JP 4-01, JP 4-01.1, JP 4-01.6, JP 4-01.2, JP 3-07.1, JP 4-01.3, JP 4-01.7, 4-02.1

ST 4.4.1 Determine Number and Location of Sustaining Bases (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: JFCOM

Task Description: (Unclassified)
To establish theater of war lines of communication and determine the location and number of sustaining bases to best support the geographic combatant commander's strategy and effects-based plans and the subordinate operational commanders' campaign plans.

Task Note: A related task is to allocate space and facilities, as available, in the theater rear (to include theater of war, theaters (and areas) of operations, and the combat zone) for sustainment operations in conformance with the theater strategic concept and national/multinational objectives. This task is found at ST 5, "Provide Theater Strategic Command and Control, Communications, and Computer (C4)." See also ST 1.4, "Enhance Strategic Mobility."
References:
JP 4-0, JP 4-01.4, JP 4-04, JP 4-07, JP 4-09, JP 4-01.5, JP 4-01.6, JP 4-02

ST 5.1.10 Enable Command and Control (C2) Through a Trusted Information Exchange Environment (Unclassified)
Status: Deleted. Task included "how" to accomplish the task.
Submitting Command: NORTHCOM

Task Description: (Unclassified)
To ensure an integrated, real-time flow of information to enable the combatant commander to plan and execute military operations and make timely and accurate decisions throughout the area of responsibility (AOR). The combatant commander's operational guidance, vision, plans, and programs will shape this trusted information exchange environment to ensure information flow and sharing with Department of Defense and non-Department of Defense organizations involved in Homeland Defense and Security operations.

Task Note: This task includes managing theater command and control (C2) systems to receive and relay strategic direction or orders from national levels, developing an open architecture to allow for interaction and interoperability with non-Department of Defense systems, and provide for the distribution and governance of situational awareness tools. In addition, this task should anticipate information requirements, allow for validation exercises, and program future C2 designs/methodologies and information exchange processes to best support information sharing needs. This activity includes interfacing with others in the AOR to include, but not limited to: other nations, industry, non-governmental organizations, and federal, state, and local agencies.
References:
JP 2-0, 2-01, 3-07.5, 3-13.1, 6-0, 6.02 , CJCSI 3110.10

ST 5.5.1 Plan and Integrate Theater-Wide Information Operation (IO) (Unclassified)

Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: JFCOM

Task Description: (Unclassified)
To plan theater-wide IOs, integrating ~~military~~ effects-based operations and non-DOD US government (USG) activities. Theater level IO planning and execution must also be coordinated and integrated with allied and coalition governments within the joint operations area. IO has applicability throughout the spectrum of conflict and supports the full range of military operations.

Task Note: The IO target set include the nodes, links, and human factor. A number of ST tasks apply to this task. Offensive IO activities are covered under ST 3.2.2, "Conduct Attack on Theater Strategic Targets/Target Sets using Nonlethal Means." For defensive IO activities, see ST 6.3.5, "Protect Theater Information Systems," and ST 6.3.2, "Employ Theater Electronic Security." For selecting targets and means of engagement see ST 3.1, "Process Theater Strategic Targets," and for deception see ST 6.4, "Conduct Deception in Support of Theater Strategy and Campaigns." For intelligence support of IW, see ST 2, "Conduct Theater Strategic Intelligence, Surveillance, and Reconnaissance."
References:
JP 3-0, JP 3-13, CJCSI 3210.01, CJCSI 6510.01B, JP 2-01.1, JP 3-05, JP 3-07.5, JP 3-13.1, JP 3-60

ST 6.4 Conduct Deception in Support of Theater Strategy and Campaigns (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications. OPOC will re-submit.
Submitting Command: JFCOM

Task Description: (Unclassified)
To manipulate the enemy theater commander's perceptions in order to influence him to accomplish effects-based actions advantageous to friendly operations. The theater deception plan complements the combatant commander's operation plan. Deception can consist of concealment of friendly actions and intentions or it can be the projection of capabilities which do not exist in the time, place, or size depicted. Several measures are available to a combatant commander for conducting deception, to include physical, technical, and administrative.

Task Note: Related activities include: ST 6.3, "Secure Theater Systems and Capabilities;" ST 6.2.6, "Establish Security Procedures for Theater Forces and Means;" ST 2, "Conduct Theater Strategic Intelligence, Surveillance, and Reconnaissance" (intelligence support for deception, planning and supervision); and ST 5, "Provide Theater Strategic Command and Control, Communications, and Computers (C4)" (various organizing, planing, and directing activities and resource allocation). This task supports ST 5.5, "Conduct Theater-Wide Information Operations (IO)."
References:
JP 3-0, JP 3-13, JP 3-13.1, JP 3-54, JP 3-58, CJCSM 3122.03, CJCSI 3110.09, JP 2-0, JP 3-01.1, JP 3-02, JP 3-05, JP 3-50.3, JP 6-0

ST 8.2.10.1 Develop Multinational Organizations Mission Information Sharing Structure (Unclassified)
Status: Deleted. OPOC will refine and re-submit.
Submitting Command: HQ USAF

Task Description: (Unclassified)
Enhance the understanding of allies/coalition partners/international organizations and their respective missions, capabilities, and limitations through development of sharing structure.

Task Note:
References:
JP 2-0, JP 2-01, JP 3-0, JP 3-08, JP 3-09, JP 5-0

ST 8.2.12.1 Develop Private Voluntary Organizations (PVOs) Mission Information Sharing Structure (Unclassified)
Status: Deleted. OPOC will refine and resubmit.
Submitting Command: HQ USAF

Task Description: (Unclassified)
Enhance the understanding of PVOs and their respective missions, capabilities, and limitations through development of sharing structure.

Task Note:
References:
Jp 3-0, JP 3-07, JP 3-08, JP 3-57, CJCSI 3110.14

ST 8.4.2.2 Develop and execute proactive, relevant, and viable AT plans and AT Program management practices. (Unclassified)
Status: Deleted. Already covered under planning tasks.
Submitting Command: CENTCOM

Task Description: (Unclassified)
To mitigate identified vulnerabilities of DoD components and installation in CONUS and while forces are deployed within the Geographic Combatant Command AORs.

Task Note:
References:
DoD Instruction 2000.16, DoD Antiterrorism Strategic Plan, CJCS Instruction 5261.01B, DoD Directive 6200.3, DoD O-2000.12-H

OP 1.2.5 Conduct Offensive Operations in the Joint Operations Area (Unclassified)
Status: Deleted modification. Task is adequate as stands.
Submitting Command: CAC/JTRAT

Task Description: (Unclassified)
~~To take the battle to the enemy. This task involves taking the initiative from the enemy, gaining freedom of action, and massing effects to achieve operational objectives. This task may be conducted with part of the joint force, while another part is conducting defensive or retrograde operations.~~Offensive operations are the means by which a military force seizes and holds the initiative while maintaining freedom of action and achieving decisive results.

Task Note:
References:
JP 3-0, JP 3-07.1, JP 3-09.3, JP 3-15, CJCSM 3500.05

OP 2 Provide Operational Intelligence, Surveillance, and Reconnaissance (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications. OPOC will resubmit.
Submitting Command: SJFHQ (CE)

Task Description: (Unclassified)
To produce the intelligence required to accomplish objectives within a joint operations area (JOA), to include effects-based planning (EBP) and conducting subordinate campaigns and major operations. Operational intelligence includes determining when, where, and in what strength the enemy will stage and conduct campaigns and major operations. This task also includes providing intelligence support for friendly command and control warfare (C2W). Operational intelligence addresses the threat across the range of military operations including operations other than war. Operational surveillance and reconnaissance are included in this task. It also includes intelligence support to friendly nations and groups. Under certain circumstances, this task may apply within the United States with limitations.

Task Note:
References:
JP 2-0, JP 2-01, JP 5-00.2, CJCSM 3122.03, CJCSM 3500.05, JP 3-01.1, JP 3-05.3, JP 3-07.4, JP 3-07.5, JP 3-09, JP 3-13.1, JP 3-50.21

OP 3.1.4 Develop High-Payoff and High-Value Targets (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: SJFHQ (CE)

Task Description: (Unclassified)
To identify high-value target (HVTs). HVTs are those assets the enemy requires for the successful completion of a mission. HVTs which, if successfully attacked, would contribute substantially to friendly effects-based operations, are called high-payoff targets (HPTs). This task includes prioritizing the HPTs into a high-payoff target list (HPTL) and developing guidance on what and when they should be attacked and the assets used for the attack.

Task Note:
References:
JP 2-01.3, JP 3-03, JP 3-09, JP 3-60, JP 5-00.1, CJCSM 3122.03, CJCSM 3500.05, JP 2, JP 2-01, JP 2-01.1, JP 3-13.1, JP 3-55, JP 3-56.1

OP 3.2 Attack Operational Targets (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: SJFHQ(CE)

Task Description: (Unclassified)
To engage effects-based operational level targets and to shape and control the tempo of campaigns using all available joint and multinational operational firepower (includes ground, naval, air, space, and special operations forces (SOF) conventional and special munitions) against land, air, and maritime (surface and subsurface) targets having operational significance. Operational targets can be conventional or chemical, biological, radiological, nuclear, and high-yield explosives (CBRNE) weapon related.

Task Note:
References:
JP 1, JP 3-0, JP 3-09, JP 3-60, CJCSM 3500.05, JP 2, JP 2-01, JP 2-01.1, JP 3-01.1, JP 3-03, JP 3-13.1, JP 3-55, JP 3-56.1

OP 4.1 ~~Coordinate Supply of Arms, Munitions, and Equipment in the Joint Operations Area~~ Manage Joint Munitions Operations (Unclassified)
Status: Deleted modification. This should be added as a measure of current OP 4.1.
Submitting Command: OSD JLOG/PE

Task Description: (Unclassified)

~~To replenish arms, munitions, and equipment required for joint force components and multinational operational forces in conformance with the commander's campaign or major operation plans. It also includes routine replenishment of arms in the joint operations area (JOA). Transportation and distribution of arms, ammunition, munitions, and equipment are part of this task. It includes distribution not necessarily connected with formations in a campaign or major operation and provision of arms for support organizations and facilities in the COMMZ of the JOA. This task includes collecting, providing, processing in-transit visibility (ITV) data, and actions of the Joint Material Priorities and Allocation Board.~~<u>Provide munitions of the right types, in the right quantities, at the right places and at the right times to support and sustain operational forces throughout a theater or joint operation.</u>

Task Note: <u>This task includes managing and assessing munitions operational information, retrograde, WRM & PREPO stocks, intransit munitions, monitoring captured enemy munitions, explosive safety and storage, recommending movement priorities and stock levels, and resolving problems that may impact the operational forecast.Successful management of Joint Munitions Operations requires the accomplishment of both ST and OP level tasks. See ST 4.3.3 level task for the required Strategic Theater Level Joint Theater Conventional Munitions Management tasks.</u>

References:
JP 4-0, JP 4-01.4, JP 4-09, CJCSM 3122.03, CJCSM 3500.05, <u>JP 4-07</u>, <u>JP5-00.2</u>, <u>CJCSM 3150.14A</u>, <u>CJCSM 3500.05</u>

OP 5 Provide Operational Command and Control (C2) (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: SJFHQ(CE)

Task Description: (Unclassified)
To exercise authority and direction by a JFC over assigned and attached joint and multinational forces in the accomplishment of the <u>effects-based</u> mission. Provides operational guidance, direction, and vision to assigned forces. Follows the theater strategy and links operational and tactical end states. JFCs employ assigned single service, joint and multinational forces to accomplish assigned missions. When directed, a JFC will standup a joint task force to plan, direct, and coordinate operations. JFCs may develop and execute policies, plans, and programs. They provide interoperable command, control, communications, and computers (C4) systems support for joint operations. This task is applicable across the range of military operations, including military operations other than war (MOOTW).

Task Note:
References:
<u>JP 3-09</u>, <u>JP 3-09.3</u>, <u>JP 3-10.1</u>, <u>JP 3-50.21</u>, <u>JP 3-54</u>, <u>JP 3-56.1</u>, <u>JP 4-02.2</u>, <u>JP 4-06</u>, <u>JP 6-02</u>, JP 0-2, JP 1, JP 3-0, JP 5-00.2, JP 6-0, CJCSM 3122.03, CJCSM 3500.05, <u>JP 2-01</u>, <u>JP 3-02</u>, <u>JP 3-07.1</u>, <u>JP 3-07.5</u>

OP 5.1.1 Communicate Operational Information (Unclassified)
Status: Delete Modification adding "effects based," because term is not defined in Joint Publications.
Submitting Command: SJFHQ (CE)

Task Description: (Unclassified)
To send and receive operationally significant data from one echelon of command to another by any means.

Task Note: <u>Additionally, there is an associated increase in intelligence support and product required to support Operational Net Assessment (ONA) and Effects-Based Operational planning in the SJFHQ(CE) focus area.</u>

References:
~~JP 0-2~~, ~~JP 3-30~~, ~~JP 5-00.2~~, JP 6-0, ~~CJCSM 3500.05~~, JP 2-01, JP 3-05.5, JP 3-07.1, JP 3-07.5, JP 3-09, JP 3-56.1 JP 3-56.1, JP 6-02

TA 4.2.3 Conduct Air Refueling (Unclassified)
Status: Deleted. Level of War change not required.
Submitting Command: CAC/JTRAT

Task Description: (Unclassified)
To support air operations with proper tanker configuration, required fuel offload at the required time and in the assigned airspace. Air refueling is the capability to refuel aircraft in flight, which extends presence, increases range, and serves as a force multiplier.

Task Note:
References:
JP 3-09.3, JP 3-17, JP 3-59, JP 3-05.2 (to be consolidated or deleted), JP 3-30